

nfte! WORLD SERIES OF INNOVATION

Overview

The **World Series of Innovation** introduce young people to the **UN Sustainable Development Goals**, giving them an opportunity to explore ideas of social and environmental justice while using entrepreneurial skills to develop solutions to the most serious challenges facing humanity.

To date, nearly **32,000 young people** from more than **65 countries** around the world have participated in the innovation challenge.

Program Summary

Program Requirements and Recommendations

- Ages 1F-24
- Teams can have 1, 2, 3, or 4 members
- Requires computer and internet access for research and submission
- Subject fit: Business, Career and Technical Education, Entrepreneurship and Marketing, or Social Studies

Student Competition and Extended Program Opportunities

- Winning teams in each challenge category receive cash prizes
- Students who complete the challenge are encouraged to participate in other NFTE programs

Volunteer Support

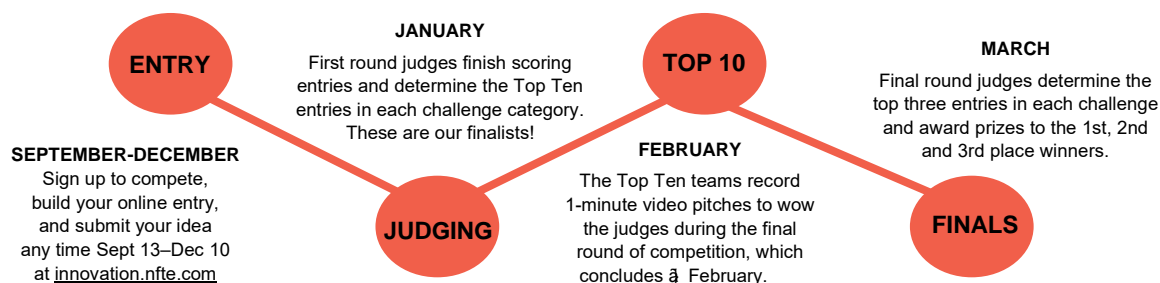
- Volunteer judges from sponsoring companies select winners using a scoring rubric
- Volunteer coaches support students as they build their competition submissions
- Challenge sponsors host Innovation Day events to engage students with community volunteers



Program Challenge Sponsors



Program Timeline



Previous Challenge Winners

- **Micro Hydro Home**, a hydroelectric generator system. Developed by 14-year-old Leyla Parsi and 15-year-old Riya Aswani of the Brentwood School in Los Angeles, CA.
- **Robin Food**, a bidding system to help food banks manage inventory. Developed by 17-year-old Robin Ye and 17-year-old Bryan Ng of the Hwa Chong Institution in Singapore.
- **Loop Tee Loop**, a sustainable clothing loop uniting textile manufacturing and recycling. Developed by 21-year-old Ernest Bernstein Zarate, 21-year-old John Kevin Genova, and 21-year-old Clarence Louise Caperal of Far Eastern University in Manila, Philippines.

For more challenge winners, visit <https://www.nfte.com/competitions/nfte-world-series-of-innovation/>.

Program Content

DNA of an Entrepreneur

Students will be introduced to the entrepreneurial mindset and then practice thinking and acting like an entrepreneur to solve a problem.

Design Thinking

Students use their entrepreneurial mindset skills to solve problems for a specific customer through a business solution.

Ideation & Sources of Opportunity

Students learn techniques for seeing and experiencing problems as opportunities to create solutions.

Resources

- The World Series of Innovation has a robust set of toolkits with all the resources needed for program execution:



Toolkit for Competitors



Toolkit for Educators



Toolkit for Community Partners

- Students have the opportunity to be coached by challenge sponsors before finalizing their submission.

Contact Us:

For more information about bringing this program to your community, email WSI@nfte.com